ART 2350 First Year Studio 3-D  
Section 03, Spring 2016, 4 credits  
University of Utah  
Monday and Wednesday 3:05pm-6:00pm  
Art 171

Instructor: Naomi Marine  
Office Hours: By appointment only M/W after class.  
Email Address: naomi.marine@utah.edu

**COURSE DESCRIPTION**

Prerequisite: ART 2300. Designed to extend and broaden formal applications of materials and processes, involving a variety of approaches. Students will be familiarized with basic wood-shop techniques. Students will be expected to engage in topical discussions, group critiques, and begin to establish a personal vocabulary. Pre-art major class.

**COURSE OBJECTIVES**

The objective of this course is for students to continue to develop their conceptual and technical skills in creating three-dimensional objects. Students will work individually and collaboratively to cultivate relationships between materials, process, and concept in three-dimensional projects that are thought-provoking and demonstrate superior craftsmanship. This course emphasizes engagement in the design process through idea generation, experimentation, and critique. This process of investigation and rigorous application results in the development of superior projects.

**LEARNING OUTCOMES**

The successful student will:

- Demonstrate safe studio and woodshop practice.
- Demonstrate basic sculpting and woodworking techniques and apply those methods to unique, creative projects.
- Identify and define fundamental terminology, techniques and materials in peer, contemporary, and historical sculpture.
- Develop and express a unique, creative language and content based on their personal research, interests, and experimentation.
- Analyze, interpret, and discuss the technical and conceptual implications and effectiveness of sculptures.
- Interpret and decode meaning contained in visual images and objects.
- Discuss, debate, and deconstruct sculptures through verbal critique and written reflection.

**GRADING ASSIGNMENTS/COMPONENTS**

Criteria for grading are based on originality, commitment, development and improvement of technical and conceptual skills, attitude, and the quality of thought and effort put into projects in and out of class. More specific grading criteria will be outlined in assignment handouts, rubrics, and feedback on Canvas. **You should expect to do at least 4 hours of work a week outside of class.**
Your grade will be determined as follows:

Visual Assignments- Projects- **700 points (5 x 100; 5 x 20; 2 x 50) or 70% of your grade**
Over the course of the semester you will be required to complete five major projects. These projects will require you to address conceptual and technical problems. You will be required to budget your in and out of class time intelligently in order to put the necessary hours into your sculptures and create work of superior craftsmanship and concept. Full investment is expected of ALL projects, sketches, and activities. Each project will have accompanying sketches and research that will be graded. With the exception of the final project, all projects (not including sketches) may be reworked and resubmitted for re-grading, provided they were turned in on time, with instructor permission. Incomplete sketches or projects will receive a D or lower.

In- Class Activities, Participation, Preparation - **100 points or 10% of your grade**
You are expected to participate fully in daily activities and experiments with a positive attitude, thoughtfulness towards others, and respect for the facilities and tools. You are expected to come to class with the necessary supplies, research, and state of mind to be productive and engaged. In order to finish exceptional projects, you must collaborate and share space with other students during class and open studio hours. It is imperative that you demonstrate a professional and courteous attitude by cleaning up after yourself, helping in general class or shop cleanup, and maintaining and returning all shop tools, equipment, and unused materials. Failure to fulfill these basic requirements will result in a substantial grade reduction.

Critiques and Discussions- **100 Points or 10% of your grade**
We will have several critiques over in-progress and completed sculptures during the course of the semester. You are required to participate in discussion and dialogue with fellow students with a positive attitude and an open mind. Absence from a scheduled critique will deduct a minimum of 20 points from your final grade. Critiques are mandatory, and are the studio equivalent of an exam.

Written Woodshop Safety and Knowledge Test- **100 points or 10% of your grade**
In order to use the facilities this semester, or advance to the next level of classes in future semesters, you must pass the woodshop safety-training test with an 85% or better. Failure to do so will not only affect this portion of your grade but will hamper your ability to complete the necessary projects for the semester.

**GRADING POLICY**

Course grades will be computed from the following:

<table>
<thead>
<tr>
<th>Category</th>
<th>Points or Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Visual Assignments</td>
<td>700 points or 70%</td>
</tr>
<tr>
<td>In Class Activities, Participation, Preparation</td>
<td>100 points or 10%</td>
</tr>
<tr>
<td>Critiques and Discussions</td>
<td>100 points or 10%</td>
</tr>
<tr>
<td>Written Woodshop Safety and Knowledge Test</td>
<td>100 points or 10%</td>
</tr>
<tr>
<td>Total Points</td>
<td>1000 points or 100%</td>
</tr>
</tbody>
</table>
Grading Scale:
A- 90-100%
An “A” project is excellent! The project not only meets the stated criteria of the assignment, but also reflects a high degree of determination, thoughtfulness, resourcefulness and hard work. The craftsmanship is impeccable, and the concept is clear and well executed. An “A” student has made full use of studio time and worked outside of class.

B- 80-89%
A “B” project is very well done. It meets the stated criteria and demonstrates an understanding of the concepts and techniques involved, and shows careful attention to detail. Craftsmanship is of a high quality. Idea is well executed, but needs refining, and the student could have managed time more wisely.

C- 70-79%
A “C” project is satisfactory. This project meets stated criteria but does not demonstrate ambition. This idea has been executed poorly or awkwardly. Craftsmanship is lacking. A “C” projects needs much more refining. Poor time management is also a factor.

D- 60-69%
A “D” project shows a lack of commitment, ambition, and understanding of stated criteria. It attempts to fulfill the assignment, but does not demonstrate an understanding of concepts and techniques involved. A “D” grade is assigned to a project that only considers the minimum requirements for the assignment, and less than the minimum time.

F- Below 60%
An “F” project is unacceptable. This project has made no effort to address the stated criteria or assignment objectives. The idea has not been well thought out, craftsmanship is sloppy, and a lack of care is evident.

ATTENDANCE POLICY

Attendance and punctuality are mandatory and critical to academic success in this studio course. Class periods will include vital information such as demonstrations, slide lectures, project discussions, and most crucially, work time in the facilities. Work time during class is an advantage, not an excuse to skip class. If you miss one class you are missing out on a substantial amount of information and practice and will find yourself behind the pace of the class. Studio courses demand focus and consistent effort for the duration of the course. Make arrangements to come to class prepared, alert and engaged.

Roll will be taken at the beginning of class and continually throughout the class period. Departures from full attendance such as arriving late, leaving early, and returning late from breaks will be recorded. Failure to adhere to this policy will result in grade deduction.

1. You are allowed 3 unexcused absences without affecting your final grade. Each absence beyond three will result in a 10% deduction from your final grade.
2. Arriving 20 minutes or less after the beginning of class, leaving class early, and returning late from specified breaks will be recorded as ½ absence for the entire period. Arriving after the first 20 minutes of class will be recorded as a full absence.
3. In the event that a presentation, demonstration, critique or discussion is scheduled, it is imperative that you arrive on time and prepared. Failure to do so will result in a full absence for the period.

4. If you come to class unprepared and unable to work, you will receive an absence for that session.

You are encouraged to get the contact information of several students in the class so that you can contact them about materials and assignments in the event of an absence. You are responsible for keeping track of the due dates for all materials, sketches and assignments and turning them in on time.

If you are a member of an officially sanctioned University team, club, etc. that will require you to be absent at any point during the semester, you must communicate that to me now, submit your official schedule with date of absences, and make arrangements to make up all work. Only absences with official documentation (a doctors note for days of absence on official stationary with contact info, a legal summons, confirmation from an officially sanction University team, etc.) will be considered excused.

You are not automatically dropped from your classes if you do not attend. You must officially drop your classes by the published deadline in the academic calendar to avoid a "W" on your record.

IMPORTANT DATES
Monday, January 11- Classes begin.
Monday, January 18- Martin Luther King Jr. Holiday- NO CLASS
Friday, January 22- Last day to add, drop (delete), elect CR/NC, or audit classes
Monday, February 15- President's Day Holiday- NO CLASS
Sunday-Sunday, March 13-20- Spring Break- NO CLASS
Monday, April 25- Final Critique (classes end Tuesday, April 26)
Monday, May 2- Foundations Cleanup- 10am- 12pm- ATTENDANCE MANDATORY

LATE WORK

To account for unforeseen difficulties, ONE assignment over the course of the semester will be accepted late up to 24 hours after the due date for an overall deduction of 20%. Final projects are not eligible. No late projects may be reworked for re-grading.

Arriving more than ten minutes late to class on a critique/assignment due date is considered a late assignment.

ELECTRONIC DEVICES

Electronic devices of ANY kind are not to be used during class time. This includes your cell phone, mp3 player, PDA or anything that could potentially be a distraction during scheduled work time. Unless you require it for a documented emergency situation, your cell phone / PDA must be set to vibrate and kept in a backpack or pocket. If you decide to make or receive a phone call or text message during class time, you will receive a full absence. You may use your electronic devices during our scheduled break only.
COURSE FEE EXPLANATION

Fees are included in tuition. The fees for ART 2350 cover consumable materials used in the class as well as maintenance, repair and replacement of tools and equipment used in the 3D classroom and the sculpture laboratories. Program fees such as the Digital Database are also covered.

MATERIALS

You are responsible for purchasing or collecting supplies according to individual project requirements as the semester progresses. Many materials and most of the tools you will need will be supplied and every effort will be made to keep your costs at a minimum, but you should still expect to pay at least as much as you would for textbooks and materials in a non-studio course. It is your responsibility to come to every class with the necessary materials and additional tools to work, as well as budget time well to execute projects on time while sharing general shop/class tools.

**General supplies to purchase immediately:**
Eye Protection (even if you wear glasses!)
Ear Protection
Dust/particle mask(s)
Retractable Measuring Tape
Sand Paper (220 grit)
Foam core (foam board) 20”x30” – 2 sheets (can be found at Utrecht, Michaels, Walmart)
Xacto knife and extra blade
Sketchbook (8.5”x 11”)
Pencil (HB or #2)
Eraser
Scissors
Sharpie
Aluminum Ruler (at least 18”)

Will eventually need:
Wood stain or finish for P1 and P2
A 2”x 4”x 8’ piece of pine lumber and/or piece of wood of choice for P2

Recommended:
Glue gun (just a $3 or $6 cheap one from Walmart) and glue sticks
Sand paper- variety pack
Blue painters tape ¾” or 1”

Where to purchase materials:
**The Home Depot**
328 West 2100 South Street
SLC, UT 84115
(801) 467-3900

**Ace Hardware**
612 East 400 South
SLC, UT 84102
(801) 364-6567

**Lowes Home Improvement**
1335 South 300 West
SLC, UT 84115
(801) 828-1640

**MacBeath Hardwood**
1576 South 300 West (N. of Costco on W side)
SLC, UT 84115
(801) 484-7616
NOTICE

The University of Utah Department of Art and Art History seeks to provide equal access to its programs, services and activities for people with disabilities. If you need accommodations in this class, reasonable prior notice needs to be given to the instructor and to the Center for Disability Services, http://disability.utah.edu/ 162 Olpin Bldg, 801-581-5020 (V/TDD) to make arrangements for accommodations. All information in this course can be made available in alternative format with prior notification to the Center for Disability Services (www.hr.utah.edu/oee/ada/guidefaculty).

WELLNESS STATEMENT

Personal concerns such as stress, anxiety, relationship difficulties, depression, cross-cultural differences, etc., can interfere with a student’s ability to succeed and thrive at the University of Utah. For helpful resources contact the Center for Student Wellness; www.wellness.utah.edu; 801-581-7776.

FACULTY AND STUDENT RESPONSIBILITIES

All students are expected to maintain professional behavior in the classroom setting, according to the Student Code (Policy 6-400), spelled out in the Student Handbook. Students have specific rights in the classroom as detailed in Article III of the Code. The Code also specifies proscribed conduct (Article XI) that involves cheating on tests, plagiarism, and/or collusion, as well as fraud, theft, etc. Students should read the Code carefully and know they are responsible for the content. According to Faculty Rules and Regulations (Policy 6-316), it is the faculty responsibility to enforce responsible classroom behaviors, beginning with verbal warnings and progressing to dismissal from class and a failing grade. Students have the right to appeal such action to the Student Behavior Committee.

CONTENT STATEMENT

Some of the information presented in lectures, presentations and critiques may include material that conflicts with the core beliefs of some students. Since most of the art work we will see this semester will be new to both the audience and the instructor, there will be no practical way to predict which artworks or presentations (and the discussions that follow) might conflict with the individual values of each student. This is a workshop course involving the production of art and the feedback given to each student is essentially the text for this course and the reason most, if not all, of the students take the course. We will not be able to avoid talking about things that may be uncomfortable. Consider carefully the nature of this course before committing to taking it. Bear in mind that your fellow students and the instructor have no way to make an informed decision about which artworks or comments might be a problem for you.

COURSE POLICIES

If you anticipate a problem or conflict with any of the above mentioned course policies, you need to speak with me immediately to see if you can fulfill the requirements of this course.
If during the course of the semester a problem or conflict arises, please communicate that to me. If you have any questions about your work this semester, please arrange a time to meet with me before or after class. If you are unable to meet during those times, contact me and we can arrange a time that is mutually convenient.

This syllabus is subject to change.

FACILITIES
Access to Studios & Equipment During Non-Class Hours

The building is open virtually twenty-four hours a day but there are restrictions and means of accessing certain areas that you will need to know.

- **General Tool Room:**

  To use tools that are kept in the General Tool Room (rm. 184) you will need to sign them out either through the tool room monitor or an instructor. Tools from the General Tool Room may be signed out over night and over the weekend, but you will need to use foresight and plan ahead. Please be sure to sign all tools in and out. This entails putting your name and the tool you are checking out on a list that is provided. Tools may be returned in the drop boxes located across from the tool room. **TOOLS MAY NOT BE TAKEN OUT OF THE ART DEPARTMENT FACILITIES.**

- **Wood Shop:**

  All of the equipment in this room requires the user to be trained in safety procedures and operating methods. Outside of class time you will not be able to use this room without supervision until you have successfully completed the course *Shop Techniques in Wood*. Hours will be posted when the shop will be monitored.

**Foundations Studio Rules:**

- No Smoking.

- Scheduled classes have first priority in using the studio.

- Students who are not currently enrolled in sculpture classes are not permitted to use the facilities.

- Students not in a scheduled studio class must be cleared by the instructor in order to use the studio during a designated class time.

- No power tools are to be used without instructor supervision.

- Use eye, ear and respiratory protection as tasks demand.
- Tie back long hair when using power tools.

- Wear clothes that you are not afraid of damaging. Avoid loose clothing that may get caught in machines.

- Do not use the tables as cutting boards, put a backing under your work surface.

- Any chemicals (including aerosols and adhesives) that emit noxious/toxic fumes must be used outside the building. Do not spray directly on floors, tables, or outside concrete (including sidewalks). Put down newspaper first. Do not spray on metal grating outside, as it is the cooling/heating system intake for the building.

- Clean up your workspace so that others may enjoy use of the studio.

- Store your work in progress on shelves designated for storage, label your work with your name, class, time, and term, and do not disturb other students work in progress.